# **Thomas Kang**

E-mail: <a href="mailto:thomask2017@gmail.com">thomask2017@gmail.com</a> | Phone: 562-266-4342 | Website: <a href="https://trkang.github.io/">https://trkang.github.io/</a>

# **Work Experience**

# **Epic Systems** - Technical Solutions Engineer

Aug 2022 - December 2023

- Epic is the leading B2B healthcare SaaS company providing medical records management software to hospitals. Epic manages 78% of all US patient medical records.
- Evaluated, troubleshooted, and documented an average of 15 product bugs per week, ensuring accurate and detailed information for Engineering escalation.
- Reduced bug resolution time by 10% through improved documentation, leading to faster bug fixes and enhanced customer experiences.
- Authored 20 comprehensive knowledge base articles and how-to guides, resulting in a 10% reduction in repetitive customer inquiries and a 15% increase in self-service resolutions for Epic's nursing professional web-based applications.
- Maintained a 95% customer satisfaction rating based on post-interaction surveys, reflecting consistently exceptional support delivery.
- · Collaborated with Engineering and Product teams to implement 5 customer-suggested improvements.
- Regularly participated in customer feedback sessions, providing insights that directly contributed to product roadmap enhancements and feature additions.

# **Netflix Pathways Bootcamp**

Jan 2022 – Apr 2022

• Developed a strong command of UX/UI design methodologies, encompassing the double diamond design thinking approach, design system fundamentals, wireframing, prototyping, usability/accessibility testing, and responsive web design (RWD).

# **Projects**

## **Choc Act**

- · Collaborated closely with hospital staff to enhance the hospital experience for children with autism spectrum disorder (ASD), facilitating tailored care during their hospital visits.
- Enabled parents and medical professionals to provide improved support for children with ASD.
- Led the end-to-end design of a dedicated website, involving the creation of personas, storyboards, wireframes, and prototypes within an agile framework.

### Education

### University of California, Irvine

BS, Informatics specializing in Human-Computer Interaction

Class of 2021 GPA 3.8/4.0

## **Technical Skills**

**Technical**: Microsoft Office, Figma, Adobe XD, Miro

**Programming**: Java, Python, C++, R, HTML, CSS, JavaScript